

Event Summary

Mountain Man (14 year old four man teams)

No Exceptions. Teams will be disqualified for not adhering to all rules. All Mountain Man Scouts must 14 years of age by Saturday, January 28, 2006. Teams consist of exactly four Scouts meeting the age requirement. These same four Scouts are the ones listed on the roster, registered and paid for on the morning of the event. No substitutions. Substituting will disqualify you for the entire event. Any team competing at or completing any station with only three team members will receive a zero score for that station.

This is a team event. The team with the highest overall score wins the Mountain Man event. All four Scouts must participate at every station and contribute to the team score. Trophies are awarded for first, second and third place overall. Ribbons are awarded for first, second and third place for each station (Except Sled Inspection).

1. Sled Inspection

Equipment inspection for possession of event equipment, as well as for health and safety. Weight of axes is critical.

A Mountain Man (MM competition only) dog sled must be a completely built sled. This means the sled must minimally be constructed with all the following.

- A bed to hold and attach one hundred pounds of sand in sacks
- a runner system
- A harness system to be pulled by three Scouts
- A two handled rigidly attached steering system at the rear of the sled for one scout to push and steer

2. Iditarod (Sled Race)

A patrol musher, a dog sled, a pack of patrol "huskies" and 100 lbs. of provisions race against time. The race begins with the front of the sled at the start line and ends when the front of the sled crosses the finish line.

3. Snow Shoe Dash

Scouts wearing homemade snowshoes sprint a 4x 20-yard relay. One pair is swapped between all patrol members.

4. Standing Chop

All four patrol members take turns cutting through a 10-12 inch log.

5. Hawk Throw

Each Scout throws three hawks at a sawn pine log section for points. Minimum one full revolution.

6. Archery

Each scout shoots five arrows at 20 yards for score at targets.

7. Small Bore Rifle

Each scout shoots five rounds for score at 50 feet targets.

Note: All events will adhere to Massachusetts and BSA regulations and safety policies.